1 **import** javax.swing.\*;

2 **import** java.awt.\*;

3

4 **public** **class** BorderLayout

5 {

6 **public** **static** **void** main(String[] args)

7 {

8 AddingMachineGUI3 calculator = **new** AddingMachineGUI3("BORDER LAYOUT”);

9 calculator.setDefaultCloseOperation(JFrame.EXIT\_ON\_CLOSE);

10 calculator.setVisible(**true**);

11 }

12 }

**Figure 11.33 The application BorderLayout.**